**Meeting Agenda**

**Location:** Studion **Date:** 2012-03-12 **Time:** 12:00 **Facilitator:** Niklas Andréasson **Participants:** Niklas Logren, Felix Willebrand Westin, Jonathan Orrö

**Objectives**Decide what kind of project we want to make.

**Reports**-

**Discussion items**Should we make a game?

**Outcomes and assignments**Yes, we should!

**Wrap up**Coming up next: … what kind of game?